

Year 6 Curriculum Map

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Trips and Visits	British Museum	Thames Barrier	Imperial War Museum	Cabinet War Rooms	Walk Using OS Maps Pupil Planned Fieldwork	Houses of Parliament
Passport Experiences	Visit a university	Hold an environmental awareness day	Explore human rights and lives of children around the world	Write and deliver a speech	Learn about stress management	Go orienteering
Reading	Fiction: Wonder, <i>R.J.Palacio</i> Non-Fiction: Explore Ancient Egyptians, <i>Jane Bigham</i> Poetry: Jabberwocky, <i>Lewis Carroll</i> Linked Texts for Pleasure: The Egyptian Cinderella, <i>Shirley Climo</i> , The Secrets of a Sun King, <i>Emma Carroll</i>	Fiction: Holes, <i>Louis Sachar</i> Non-Fiction: What is politics? Why should we care? And other big questions, <i>Michael Rosen</i> Linked Text for Pleasure: Fenn Halflin and the Fearzero, <i>Francesca Armour-Chelu</i>	Fiction: Frankenstein, <i>Mary Shelley</i> Poetry: WW1 poetry and songs, <i>Various</i> Linked Texts for Pleasure: Letters from the Lighthouse, <i>Emma Carroll</i> , Goodnight Mr Tom, <i>Michelle Magorian</i>	Fiction: Windrush Child, <i>Benjamin Zephaniah</i> , Memorial, <i>Gary Crew</i> Non-Fiction: Voices from the Second World War, <i>First News Limited</i> Linked Texts for Pleasure: High Rise Mystery, <i>Sharna Jackson</i> , War Horse, <i>Michael Morpurgo</i>	Fiction: Macbeth, <i>William Shakespeare</i> Non-Fiction: Introducing Maps, <i>Jack and Meg Gillett</i> Poetry: The Listeners, <i>Walter de la Mare</i> Linked Text for Pleasure: A Drop Around the World, <i>Barbara Shaw McKinney</i>	Fiction: One Crazy Summer, <i>Rita Williams-Garcia</i> Non-Fiction: What is right and wrong? Who decides? Where do values come from? And other big questions, <i>Michael Rosen</i> Linked Text for Pleasure: Opal Plumstead, <i>Jacqueline Wilson</i>
Writing	Fiction: To entertain Narrative Non-Fiction: To inform Essay	Fiction: To entertain Narrative Non-Fiction: To inform Explanation	Fiction: To entertain Description Non-Fiction: To inform Newspaper	Fiction: To entertain Narrative Non-Fiction: To persuade Speech	Fiction: To entertain Description Non-Fiction: To inform Biography	Fiction: To entertain Narrative Non-Fiction: To discuss Balanced argument
Mathematics	Integers and Decimals Multiplication and Division	Calculation Problems Fractions Missing Angles and Length	Coordinates and Shape Fractions Decimals and Measures	Percentages and Statistics Proportion Problems	Study Skills and Revision	Year 7 Readiness (Transition to Secondary)
Science	Physics: Light and Perception	Biology: Classification	Biology: Evolution and Inheritance		Physics: Electricity and Circuits	Biology: Circulation and Lifestyle
History and Geography	History: Ancient Egypt	Geography: Global Challenges	History: Conflict and Resolution		Geography: Mapping the World	History: Making Our Mark
Art and DT	Art: Drawing <i>Stephen Wiltshire</i>	DT: Structures Bird Boxes	Art: Collage <i>Hannah Hoch</i>	DT: Textiles Wearable Belts	Art: Painting <i>Pop Artists – Warhol, Lichtenstein and Basquiat</i>	DT: Structures, Mechanisms and Electronics Fairground Models
Music	Ancient Egypt – Songs and Composition	Musical Structures inc. listening to classical music from 1700-1850	Music from World War II to Motown		Creative Project: Songwriter	Showcase Project: Pupil-led Performance
P.E.	Sports: Rounders and Cricket Fitness: Boxercise	Sports: Dynamic Dance Fitness: Gymnastics	Sports: Basketball Fitness: Mighty Movers	Sports: Football Fitness: Bootcamp	Sports: Rugby Fitness: Step to the Beat	Sports: Athletics Fitness: Orienteering
R.E.	What do religions say to us when life gets hard?	Is it better to express your beliefs in arts and architecture or in charity and generosity?	What matters most to Christians and Humanists?		What difference does it make to believe in Ahimsa, Grace and Ummah?	Buddha and Human Experiences
MFL	Everyday Life	Where I Live, Where You Live	Playing and Enjoying Sport	This Is Me, Hobbies and Fun	Cafe Culture and Restaurants	Performance Time
Computing	Computer Science: Ace Race – Variables and Conditional Selection	Computer Science: Constellations and Deep Space – Motion Commands and Variables	Information Technology: HTML Styling Computer Science: Piano Toolbox – Free Programming	Computer Science: Binary Code and Computer Language, Quiz Toolbox – Open-Ended Quizzing	Digital Literacy: Computer Evolution Computer Science: Sound Toolkit – Programming Speakers, Functional Thinking	Computer Science: Functional Thinking
PSHE	Family and Relationships	Health and Wellbeing	Citizenship	Economic Wellbeing	Mindfulness and Identity	Safety and the Changing Body